

# ENTER + E2

E X P E R I M E N T S



calling all robots



580 DUNCAN AVE. COURTENAY BC  
COMOXVALLEYARTGALLERY.COM

PHONE 250.338.6211  
HOURS TUES-SAT 10-5

CVAG gratefully acknowledges the support of Canada Council for the Arts, BC Arts Council, Government of Canada, Province of BC, City of Courtenay, Town of Comox, Comox Valley Regional District, BC Gaming, Spaces VR, Nakeestla Bed & Breakfast, Sure Copy, SD71 Printshop, ABC Printing & Signs, and Hitec Printing. We especially thank all of our volunteers, donors & members.



CVAG gratefully acknowledges that we are on the Unceded Traditional Territory of the K'omoks First Nation

Admission:  
donations are gratefully accepted.

Image: E2 Students, 2019

## ENTER + E2 RESEARCH AND CREATION PROJECTS

**APRIL 6 – 12 + APRIL 28 – JUNE 8**

SD71 NIDES ENTER + E2 PROGRAM (ECADEMY OF NEW TECHNOLOGIES, ENGINEERING + ROBOTICS)  
ENTER + E2 technology and arts-based experiments in CVAG's GATHER:PLACE

**FRIDAY MAY 17 from 2 PM – 5PM + FRIDAY MAY 31 from 10 AM – 5PM @ CVAG**  
COMMUNITY MAKE ART PROJECTS: CALLING ALL ROBOTS

technology and arts-based experiments facilitated by ENTER + E2 program students and teachers  
open house / demonstrations + community engagement – everyone welcome / all ages

## MORE CONSTANT CHANGE

**FRIDAY MAY 31 / OPEN HOUSE from 2 PM – 8 PM + PUBLIC RECEPTION at 5 PM @ SPACES VR**

Virtual Reality Research + Creation Projects Interactive Presentation sponsored by SPACES VR  
ARTISTS: Angela Bedard / Cassidy Gehmlich / Clive Powsey / Emma Heitzmann / Roxane Fortin  
SPACES VR is located at 468 29TH ST #6 Courtenay / p: 250.871.1484 / w: spacesvr.ca

**APRIL 6 – JUNE 8 / CVAG CONVERGENT PROGRAM**

Public Opening @ CVAG SATURDAY APRIL 6 from 1PM – 5PM  
Heather Koning – SEEING THROUGH TECHNOLOGY / AT WILL (participatory)  
Virtual Reality Research + Creation Projects  
Technology and arts-based experiments by NIDES ENTER + E2

ENTER + E2 technology and arts-based experiments are part of CVAG's convergent program Constant Change – a thematic which highlights creatives engaged with high and low technology in their lives, work, education and practices. CVAG has instigated a gathering of artists and community collaborators to look at and reimagine possibilities for how humans, machines and data interface. The projects offer unique starting points for inquiry into the shifting terrain of shared language, intuitive and resonant gestures and communications – internally and in the world around us.



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